

22X Builder's Level System

Model #:40-6902UPC:#049448069026MSRP:\$478.14



Horizontal circle – graduated to single degrees and reads by vernier direct to 15 minutes, Horizontal tangent screw – for precise movement control, Built-in sunshade – for clear sighting, Top mounted leveling vial – for effortless viewing, Large leveling screws – easy to turn, Versatile – ideal for leveling foundations, driveways, patios, floors, for grading street, curbs and ditches, for aligning fences, or any other light construction job, 40-6902 Includes > Builder's level, contractor grade aluminum tripod, 13' aluminum grade rod with carrying bag, instruction manual with warranty card and a hard-shell carrying case

PRODUCT DETAILS

40-6902 Includes: Builder's level, contractor grade aluminum tripod, 13' aluminum grade rod with carrying bag, instruction manual with warranty card and a hard-shell carrying case

- · Horizontal circle graduated to single degrees and reads by vernier direct to 15 minutes
- · Horizontal tangent screw for precise movement control
- Built-in sunshade for clear sighting
- Top mounted leveling vial for effortless viewing
- Large leveling screws easy to turn
- Versatile ideal for leveling foundations, driveways, patios, floors, for grading street, curbs and ditches, for aligning fences; or any other light construction job

SPECIFICATIONS

Warranty

3 Year Warranty

APPLICATION

The Johnson Level 40-6902 can be used for the following outdoor applications; site preperation, establishing grades, excavating, landscaping-terracing and retaining walls, rough and fine grading, digging basements, setting foundation and footers, retention ponds and septic tanks, controlling concrete pours, alignment and plumb of concrete forms, leveling deck floors, establish diagonals and footings for decks/patios, contour framing, drainage.



For additional information on Johnson products, please contact Customer Service at 888.953.8357 or service@johnsonlevel.com www.johnsonlevel.com | © Johnson Level & Tool Mfg. Co. Inc.